WEEK 13 WEEKLY REPORT

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WDD330

1. What did I do since the last meeting?
2. What am I going to do next?
3. What are my blockers?

The app that I am making is called Cebuano to English. It’s an educational game app designed for Filipinos. This is a very fun and challenging way to master Cebuano to English translation. The game has a very simple idea and that is to choose the correct word from Cebuano to English. This game is geared towards families and friends who want to master English, adults, and children as young as 3 can play.

To start the quiz the user must touch the “Let’s Start Quiz” button to start playing the app - I used a Neon Button so that it will have a different CSS feature.

I have changed a little of the design of my app. This is the link to the first app that I have made for this course [https://awe19001.github.io/WDD330/cebtoENG/Quiz/quiz.html#](https://awe19001.github.io/WDD330/cebtoENG/Quiz/quiz.html)

but I have decided to make a new one, in which I’m having trouble on how to increment the score, here is the link to the new app that I have made  <https://awe19001.github.io/WDD330/week13/index.html>. I still need to update the CSS and use some media queries because my app does not look good in a large view (even in a small view). I wanted to load and display high scores from local storage but I haven’t started it yet. I’m planning to use Fetch API to Load Questions but I still need to study it out.